Reset Bundles

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# How To

To reset the entire workspace region, select Reset from the Bundle main menu. To reset an individual bundle and all its dependent bundles select Reset from the context menu in the Package Explorer, Bundle Detail Page View or the Bundle List Page View.

# Reset

Reset first stops, uninstalls and refreshes the bundles before they are installed, resolved and started again. For bundles in state resolve they return to the same state after being Reset. Deactivated bundle projects are uninstalled, refreshed and then installed again. In comparison, the *Project | Clean* menu command builds the selected projects from a clean state, which automatically triggers a bundle update of the built bundles. Performing a *Project | Clean* on all projects followed by a *Bundle | Reset* of the workspace results in both a clean state for both projects and bundles.

## Reset the Workspace Region

Resetting all workspace bundles is a way to get a clean workspace state where the latest build is included and all revisions are released and new revisions created. After reset, all workspace bundles will only have one revision and be based on the most recent build.

## Error Closures and Error Handling

Before Reset, bundle and build error closures are calculated and removed from the set of bundle projects to Reset. For each bundle project with errors the [Providing and Requiring](Setting%20Bundle%20Options.docx#ProvidingAndRequiring) error closure of the bundle project is calculated and removed from the set of bundle projects to Reset. Note that there may be error free bundles that are members in both an error closure and a legal closure at the same time (overlapping membership). In such cases both closures are excluded from the reset process. Deactivated bundle projects with errors are excluded and no error closure is calculated.